

COMMON ON-SCREEN ZONE FOR MENU ACTIVATION **AND STROKE INPUT**

Abstract of the Disclosure

[0072] A common on-screen zone provides two or more methods of activating a command. The user can perform a first action, such as a stroke or gesture within the zone to activate a command according to one method, or can perform a second action, such as clicking or pressing a button within the same zone to activate a menu including the same command.